#### Adaptive Multi-armed Bandit Algorithms for Markovian and i.i.d Rewards

Arghyadip Roy (Mehta Family School of Data Science & Artificial Intelligence, IIT Guwahati) Joint work with Sanjay Shakkottai (University of Texas at Austin)

&

R. Srikant (University of Illinois at Urbana-Champaign)

Arghyadip Roy | IIT Guwahati

#### **Outline**

- Introduction
- Related Work
- TV-KL-UCB Algorithm
- Regret Upper Bound
- Conclusions & Future Work

#### Introduction

- Exploration vs. Exploitation
	- Fundamental trade-off in decision making
		- Exploitation: Choose best action given current knowledge
		- Exploration: Gather more knowledge
	- Example: Go to favorite restaurant vs try a new one, online advertisement

- Multi-armed bandit problem
	- Choose arms sequentially from a set of arms
		- Each arm produces reward: statistics of reward distribution unknown
		- Maximize total reward (minimize total regret)

## Introduction



## Introduction







High reward in current play-> low reward in next play (high probability)

Future movie selection depends on customer's past response

Outcome of an intervention depends on those of past interventions

Source: Google **Source:** Source: Sourc

# Related Work

- [Anantharam et al 1987]
	- Index policy: matches lower bound
- [Moulos 2020]
	- Multiple play: Extension of KL-UCB using sample mean
- [Tekin et al. 2010]
	- UCB based policy: sample mean reward
	- Logarithmic regret: constants not optimal

Single-parameter family of transition matrix

## Our Contributions

- Extension of KL-UCB for Markovian bandits
	- Sample transition probability based KL-UCB
	- Outperforms [Tekin et al, 2010] for Markovian rewards
	- Bad for i.i.d rewards (special case of Markovian bandits)
- Identify rewards: Markovian/i.i.d
	- TV distance based test using estimates of transition probability
	- Switch from sample transition probability to sample mean based KL-UCB
- Upper bound on regret
	- Invertibility of KL divergence: Does not hold in multi-parameter setting
	- Collection of single parameter problems
	- Appropriate condition on TV distance satisfied infinitely often

## Our Contributions

- No parameterization on transition probability matrix
- Only assumption: Irreducibility of Markov chain
- Lower regret than [Tekin et al 2010]
	- Sample mean : Not a unique representation for truly Markovian arms
	- KL-UCB: Tighter confidence bound than UCB

#### Problem Formulation & Preliminaries



- Reward from arm *i* in state  $s = r(s, i) = s$
- Mean reward from arm *i* is  $\mu_i = \sum_{s=0}^{1} s \pi_i(s) = \pi_i(1) =$  $p^{\:\!~i}_{01}$  $p_{\mathtt{1}\mathtt{0}}^i$ + $p_{\mathtt{0}\mathtt{1}}^i$

• 
$$
\mu^* = \max_i \mu_i = \mu_1
$$
,  $\Delta_i = \mu_1 - \mu_i$  (suboptimality gap)

#### Problem Formulation & Preliminaries

• Regret of policy  $\alpha$  till time  $n = R_{\alpha}(n)$  $= n\mu_1 - E_\alpha \left[ \ \right]$  $t=1$  $\overline{n}$  $r(s(\alpha(t)), \alpha(t))]$ 

i.e., regret of policy  $\alpha$  till time  $n =$  Difference of mean rewards under optimal policy and policy  $α$ 

# Bandit Algorithms

- Never explore (Greedy)
	- Choose arm with greatest mean estimate
	- May lock into sub-optimal arm: Linear regret
- Forever explore ( $\epsilon$ -greedy)
	- Explore with probability  $\epsilon$ , exploit with remaining probability
	- Linear regret
- $\epsilon_t$ -greedy
	- Exploration probability decays with time
	- Sublinear (logarithmic) regret: Requires knowledge of mean reward
- Design mechanism with sublinear regret without reward knowledge

# Bandit Algorithms

- [Lai et al 1985] Lower bound on regret is logarithmic in time asymptotically: at least  $O(\log n)$  suboptimal pulls
- Algorithm is order-optimal if regret=  $O(\log n)$
- $\epsilon$ -greedy: Exploration w/o any preference for nearly greedy/arm with uncertain estimate
- Add upper confidence to estimated mean: overestimate true mean with high probability
- Large  $T_i(t)$ : small upper confidence
- Select arm which maximizes upper confidence bound
	- Explore uncertain arms, exploit arms with high estimates
	- As  $t \to \infty$ , select optimal arm

# KL-UCB-SM Algorithm [Garivier et al, 2011]

- Rewards from arm i: Bernoulli( $\mu_i$ )
- Usage of KL distance as upper confidence bound

• 
$$
D(a||b) = a \log \frac{a}{b} + (1 - a) \log \frac{1 - a}{1 - b}
$$

Assume  $W_1, W_2, ..., W_n$  is a sequence of Bernoulli R.V. with mean  $\mu$ . Then,  $P(\hat{\mu} \leq \mu - \epsilon) \leq \exp(-nD(\mu - \epsilon) | \mu)$ 

Chernoff's Bound

- Using Chernoff's bound and appropriate confidence interval, we get
	- Choose  $A_t = arg max_i$  $sup\{\tilde{\mu} \in [\hat{\mu}^i(t-1),1]: D(\hat{\mu}^i(t-1),\tilde{\mu}) \leq \frac{\log f(t)}{T(t-1)}\}$  $T_i(t-1)$ where  $f(t) = 1 + t \log^2(t)$
- Failure of confidence interval goes to zero slightly faster than  $\frac{1}{t}$  $\boldsymbol{t}$ : Logarithmic regret
- Asymptotically optimal for i.i.d rewards



- Two parameters instead of one parameter as in i.i.d. arms
- Simultaneous confidence bounds on  $\hat{p}_{01}^{\bar{i}}$  $_{01}^i$ and  $\hat{p}_{10}^i$  $i\over 10$ : Analysis difficult
- Use confidence bound on estimate of one parameter at a time
- Use raw estimate of the other parameter

- $\bullet$  Index of arm  $i$ 
	- Use upper confidence bound on  $\hat{p}_{01}^l$  $_{01}^{\widetilde{t}}$ and  $\hat{p}_{10}^{\widetilde{t}}$  $i\over 10$  in state 0

$$
U_i = \sup \left\{ \frac{\tilde{p}}{\tilde{p} + \hat{p}_{10}^i(t-1)} : D(\hat{p}_{01}^i(t-1), \tilde{p}) \le \frac{\log f(t)}{T_i(t-1)} \right\}
$$

• Use lower confidence bound on  $\hat{p}_{10}^l$  $_{10}^{\widetilde{t}}$ and  $\hat{p}_{01}^{\widetilde{t}}$  $i\over 01$  in state 1

$$
U_i = \sup \left\{ \frac{\hat{p}_{01}^i(t-1)}{\hat{p}_{01}^i(t-1) + \tilde{q}} : D(\hat{p}_{10}^i(t-1), \tilde{q}) \le \frac{\log f(t)}{T_i(t-1)} \right\}
$$

• Choose  $A_t = arg max$  $\boldsymbol{i}$  $U_i$ 



Arghyadip Roy | IIT Guwahati



#### TV-KL-UCB Algorithm

- i.i.d. rewards: Special case of Markovian rewards  $(p_{01}^i + p_{10}^i = 1)$
- KL-UCB-SM [Garivier et al, 2011] known to be optimal for i.i.d rewards
- KL-UCB-MC performs bad for i.i.d rewards
- Design of test for detecting i.i.d/ Markovian arm online
	- Switch from KL-UCB-MC to KL-UCB-SM if i.i.d. reward
	- Truly Markovian arm: Can be described uniquely by  $p_{01}^i$  and  $p_{10}^i$
	- i.i.d arm: can be described uniquely by  $\mu_i$
	- Appropriate condition satisfied infinitely often
	- Regret due to incorrect variant vanishes asymptotically

#### TV-KL-UCB Algorithm

- TV distance: Depicts similarity between two probability distributions (Similar to KL distance)
- Two discrete prob. dist.  $A = (a_1, ..., a_k)$  and  $B = (b_1, ..., b_k)$  $\boldsymbol{k}$

$$
TV(A||B) = \frac{1}{2} \sum_{i=1}^{k} |a_i - b_i|
$$

- TV distance chosen for analytical convenience
- Test for detecting i.i.d/ Markovian arm:
	- i.i.d arms:  $p_{01}^i + p_{10}^i = 1$
	- TV distance between  $p_{01}^i$  and  $1-p_{10}^i$
	- Condition for testing:  $TV(\hat{p}_{01}(t)||1 \hat{p}_{10}(t)) < \frac{1}{1}$  $t\,$ 1 4

## TV-KL-UCB Algorithm



# Regret Upper Bound



#### Regret Upper Bound

![](_page_21_Figure_1.jpeg)

- Similarly, upper bound for other three combinations can be derived.
- Upper bound matches the lower bound when all arms are i.i.d.

$$
\liminf_{n \to \infty} \frac{R_n}{\log n} \ge \sum_{i \ne 1} \frac{1}{\pi_i(0)D(p_{01}^i || p_{01}^1) + \pi_i(1)D(p_{10}^i || p_{10}^1)}
$$
Lower bound

#### Regret Upper Bound

Theorem 2: Let the eigenvalue gap of arm  $i$  be  $\sigma_i$ . Asymptotic upper *bound smaller than UCB-SM [Tekin et al, 2010]*

- *1. Truly Markovian suboptimal arms: if*   $\dot{l}$  $\sigma_i \geq$ 1 1440 .
- *2. i.i.d. suboptimal arms: Always*

#### Experimental Evaluation

![](_page_23_Figure_1.jpeg)

- UCB-SM: [Tekin et al, 2010]
- KL-UCB-SM: KL-UCB version of [Tekin et al, 2010]
- KL-UCB-SM2: Single play version of [Moulos, 2020]

Arghyadip Roy | IIT Guwahati

#### Experimental Evaluation

![](_page_24_Figure_1.jpeg)

Upper bound on regret smaller than UCB-SM even when condition on Theorem 2 not satisfied

## **Conclusions**

- TV-KL-UCB detects arm reward Markovian/i.i.d using TV distance based test
	- Arm  $i$  can be represented uniquely using  $p_{01}^i$  and  $p_{10}^i$
	- If arm i.i.d., unique representation using  $\mu_i$
	- Switch from sample transition probability KL-UCB to sample mean KL-UCB
- Regret upper bound matches lower bound when arm reward i.i.d
- Significant improvement over state-of-the-art bandit algorithms

## Future Work

- Use of other metric such as KL distance for testing Markovian/i.i.d
	- Easy to obtain upper bound involving additive separability of estimates with TV/Hellinger distance
	- Difficult in case of KL distance
- Design of asymptotically optimal algorithm for truly Markovian arms

Roy, Arghyadip, Sanjay Shakkottai, and R. Srikant. "Adaptive KL-UCB based Bandit Algorithms for Markovian and iid Settings." Vol 69, Issue 4, IEEE Transactions on Automatic Control, pp-2637-2644, 2024.

Arghyadip Roy | IIT Guwahati

#### Other Research Activities

![](_page_27_Picture_107.jpeg)

Multi-armed Bandit Algorithms for Beam Tracking in mm-wave MIMO

UAV placement in nextgeneration wireless systems

Federated Learning for IoT systems

M. Moharrami, Y. Murthy, A. Roy and R. Srikant, "*A Policy Gradient Algorithm for the Risk-Sensitive Exponential Cost MDP*,*"* Accepted in Mathematics of Operations Research, 2024

S. Badireddi, R. Banerjee, P. Shah, A. Roy,*" Exploiting Bias in Reinforcement Learning for Task Allocation in a Mobile Edge Computing System,"* IEEE International Conference on Signal Processing and Communications (SPCOM) ,2024

A. Kumar, A. Roy and R. Bhattacharjee, *" Actively Adaptive Multi-armed Bandit Based Beam Tracking for mmWave MIMO Systems,"* IEEE Wireless Communications and Networking Conference (WCNC), 2024

A. Roy and N. Biswas,*" GoPro: A Low Complexity Task Allocation Algorithm for a Mobile Edge Computing System,*" IEEE National Conference on Communications (NCC) 2022

### References

- H. Robbins, "Some aspects of the sequential design of experiments," Bulletin of the American Mathematical Society, vol. 58, no. 5, pp. 527–535, 1952.
- T. L. Lai and H. Robbins, "Asymptotically efficient adaptive allocation rules," Advances in applied mathematics, vol. 6, no. 1, pp. 4–22, 1985.
- P. Auer, N. Cesa-Bianchi, Y. Freund, and R. E. Schapire, "The nonstochastic multiarmed bandit problem," SIAM journal on computing, vol. 32, no. 1, pp. 48–77, 2002.
- W. R. Thompson, "On the likelihood that one unknown probability exceeds another in view of the evidence of two samples," Biometrika, vol. 25, no. 3/4, pp. 285–294, 1933.
- V. Anantharam, P. Varaiya, and J. Walrand, "Asymptotically efficient allocation rules for the multiarmed bandit problem with multiple plays part i: IID rewards," IEEE Transactions on Automatic Control, vol. 32, no. 11, pp. 968–976, 1987.
- P. Auer, N. Cesa-Bianchi, and P. Fischer, "Finite-time analysis of the multiarmed bandit problem," Machine learning, vol. 47, no. 2-3, pp. 235–256, 2002.
- A. Garivier and O. Cappé, "The KL-UCB algorithm for bounded stochastic bandits and beyond," in conference on learning theory, 2011,pp. 359–376.

## References

- C. Tekin and M. Liu, "Online algorithms for the multi-armed bandit problem with Markovian rewards," in IEEE Annual Allerton Conference on Communication, Control, and Computing, 2010, pp. 1675–1682.
- V. Anantharam, P. Varaiya, and J. Walrand, "Asymptotically efficient allocation rules for the multiarmed bandit problem with multiple plays part ii: Markovian rewards," IEEE Transactions on Automatic Control, vol. 32, no. 11, pp. 977–982, 1987.
- V. Moulos, "Finite-time analysis of Kullback-Leibler upper confidence bounds for optimal adaptive allocation with multiple plays and Markovian rewards," arXiv preprint arXiv:2001.11201, 2020.
- T. Lattimore and C. Szepesvári, "Bandit algorithms," preprint, 2018.

# Thank you

Arghyadip Roy | IIT Guwahati